



# Adobe Air PodCatcher

CIS 764

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# Prerequisites for Developing in Air

- Flash CS3 or CS4 or Flex Software Development Kit (SDK)
- Coding ability in HTML and JavaScript
- Adobe Air SDK for other visual development tools  
(<http://www.adobe.com/support/flash/downloads.html>)

# Preparing your Machine for Developing in Air

First you need to install Adobe Air Run Time Environment onto your workstation.

<http://get.adobe.com/air/>

