

## Chapter 11 – Torque and Angular Momentum

### I. Torque

### II. Angular momentum

- Definition

### III. Newton's second law in angular form

### IV. Angular momentum

- System of particles

- Rigid body

- Conservation

### I. Torque

- Vector quantity.

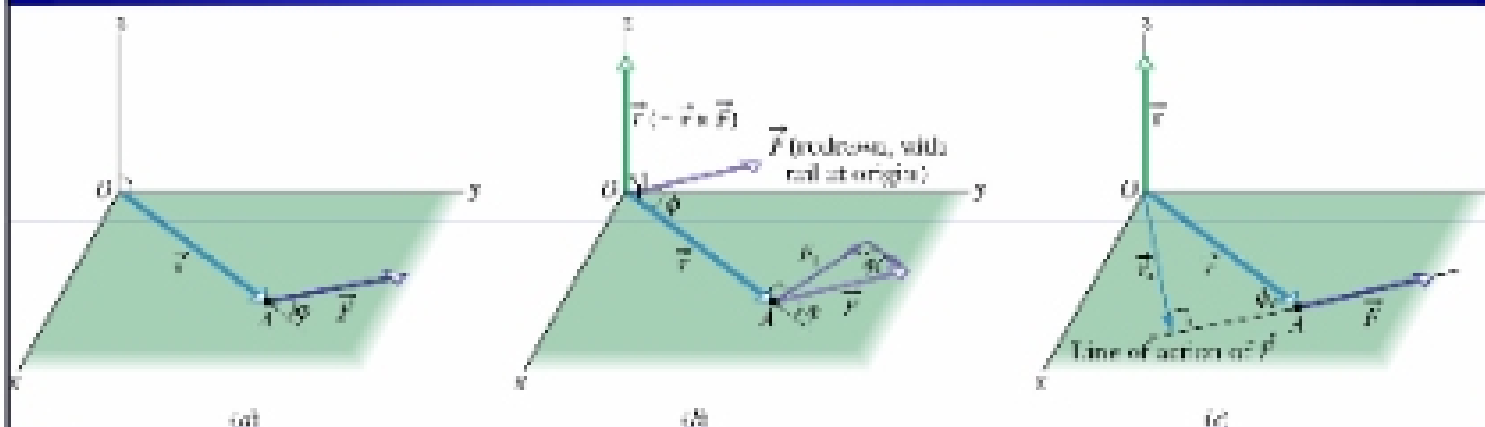
$$\vec{\tau} = \vec{r} \times \vec{F}$$

**Direction:** right hand rule.

**Magnitude:**

$$\tau = r \cdot F \sin \phi = r \cdot F_{\perp} = (r \sin \phi) F = r_{\perp} F$$

Torque is calculated with respect to (about) a point. Changing the point can change the torque's magnitude and direction.



## II. Angular momentum

- Vector quantity.

$$\vec{l} = \vec{r} \times \vec{p} = m(\vec{r} \times \vec{v})$$

Units: kg m<sup>2</sup>/s

Magnitude:

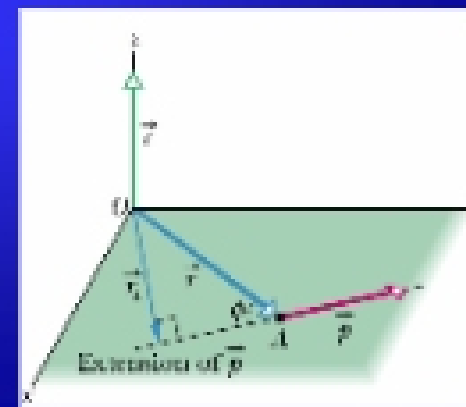
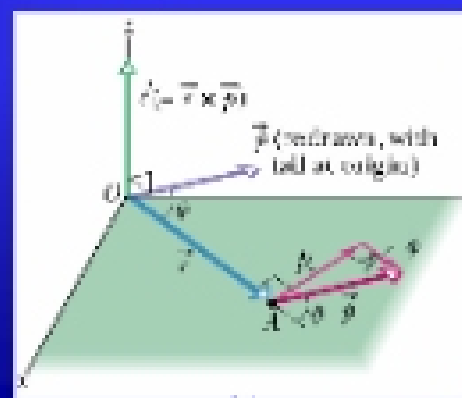
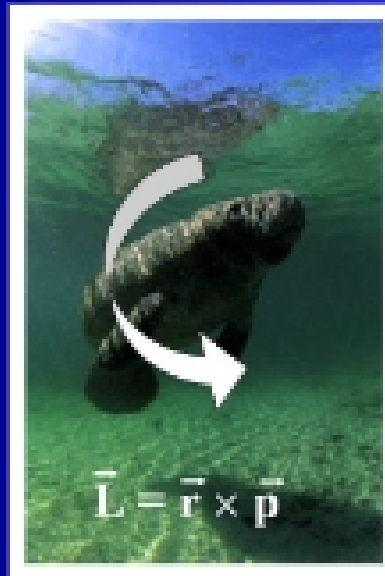
$$l = r \cdot p \sin \varphi = r \cdot m \cdot v \sin \varphi = r \cdot m \cdot v_{\perp} = r \cdot p_{\perp} = (r \sin \varphi) p = r_{\perp} p = r_{\perp} m \cdot v$$

Direction: right hand rule.

$\vec{l}$  positive  $\rightarrow$  counterclockwise

$\vec{l}$  negative  $\rightarrow$  clockwise

Direction of  $\vec{l}$  is always perpendicular to plane formed by  $\vec{r}$  and  $\vec{p}$ .



## III. Newton's second law in angular form

Linear

$$\vec{F}_{net} = \frac{d\vec{p}}{dt}$$

Angular

$$\vec{\tau}_{net} = \frac{d\vec{l}}{dt}$$

Single particle

The vector sum of all torques acting on a particle is equal to the time rate of change of the angular momentum of that particle.

Proof:

$$\vec{l} = m(\vec{r} \times \vec{v}) \rightarrow \frac{d\vec{l}}{dt} = m \left( \vec{r} \times \frac{d\vec{v}}{dt} + \frac{d\vec{r}}{dt} \times \vec{v} \right) = m(\vec{r} \times \vec{a} + \vec{v} \times \vec{v}) = m(\vec{r} \times \vec{a}) = \frac{d\vec{l}}{dt} = \vec{r} \times m\vec{a} = \vec{r} \times \vec{F}_{net} = \sum (\vec{r} \times \vec{F}) = \vec{\tau}_{net}$$

## V. Angular momentum

- System of particles:

$$L = \vec{l}_1 + \vec{l}_2 + \vec{l}_3 + \dots + \vec{l}_n = \sum_{i=1}^n \vec{l}_i$$

$$\frac{d\vec{L}}{dt} = \sum_{i=1}^n \frac{d\vec{l}_i}{dt} = \sum_{i=1}^n \vec{\tau}_{net,i} \rightarrow \vec{\tau}_{net} = \frac{d\vec{L}}{dt}$$

Includes internal torques (due to forces between particles within system) and external torques (due to forces on the particles from bodies outside system).

Forces inside system  $\rightarrow$  third law force pairs  $\rightarrow$  torque<sub>int</sub> sum = 0  $\rightarrow$  The only torques that can change the angular momentum of a system are the external torques acting on a system.

*The net external torque acting on a system of particles is equal to the time rate of change of the system's total angular momentum  $\vec{L}$ .*

- **Rigid body** (rotating about a fixed axis with constant angular speed  $\omega$ ):

**Magnitude**  $l_i = (r_i)(p_i)(\sin 90^\circ) = (r_i)(m_i v_i)$

$$v_i = \omega \cdot r_i$$

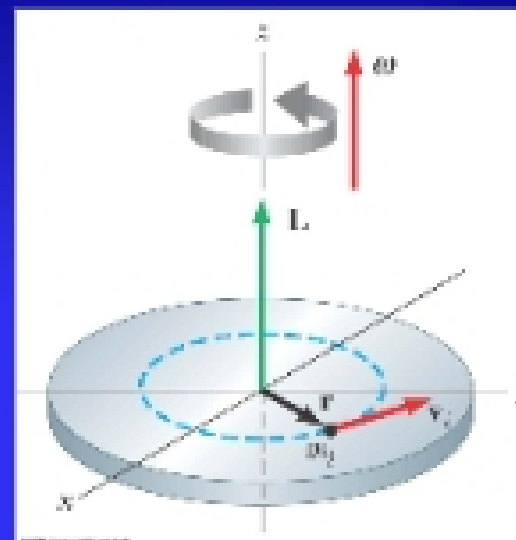
$$l_i = r_i m_i (\omega r_i) = \omega m_i r_i^2$$

**Direction:**  $\vec{l}_i \rightarrow$  perpendicular to  $\vec{r}_i$  and  $\vec{p}_i$

$$L_z = \sum_{i=1}^n l_{iz} = \sum_{i=1}^n m_i r_i^2 \omega = \left( \sum_{i=1}^n m_i r_i^2 \right) \omega = I \omega$$

$$L_z = \omega I$$

$$\frac{dL_z}{dt} = I \frac{d\omega}{dt} = I \alpha \rightarrow \frac{dL_z}{dt} = \tau_{ext}$$



$$L = I \omega$$

Rotational inertia of a rigid body about a fixed axis