

15-381 Artificial Intelligence

Admin.

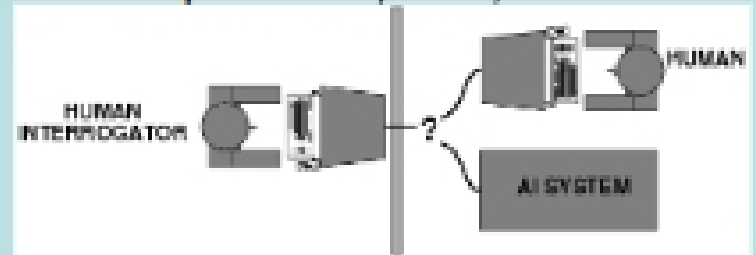
- **Instructor:**
 - Martial Hebert, NSH 4101, x8-2585
- **Textbook:**
 - Recommended (optional) textbook: [Russell and Norvig's "Artificial Intelligence: A Modern Approach"](#) (2nd edition)
 - Recommended (optional) second textbook: [Pattern Classification \(2nd Edition\)](#), Duda, Hart and Stork
- **Other resources:**
 - <http://aima.cs.berkeley.edu/>
 - <http://www.autonlab.org/tutorials/>
- **TAs:**
 - [Sonia Chernova](#), WeH 1302, x8-2601
 - [Sajid Siddiqi](#), NSH 3112, x8-6014
 - [Vaibhav Mehta](#), WeH 8303, x8-2993
 - [Rong Yan](#), NSH 4533, x8-9515
- **Grading:**
 - Midterm, Final, (probably) 6 homeworks

What is AI?

- Many different definitions and approaches

Think Like Humans	Think Rationally
Act Like Humans	Act Rationally

<p>Think Like Humans</p> <p>“The exciting new effort to make computers think ... machines with minds, in the full and literal sense” (Haugeland, 1985)</p> <p>“The automation of activities that we associate with human thinking, activities such as decision-making, problem solving, learning ...” (Bellman, 1978)</p>	<p>Think Rationally</p> <p>“The study of mental faculties through the use of computational models” (Charniak and McDermott, 1985)</p> <p>“The study of the computations that make it possible to perceive, reason, and act” (Winston, 1992)</p>
<p>Act Like Humans</p> <p>“The art of creating machines that perform functions that require intelligence when performed by people” (Kurzweil, 1990)</p> <p>“The study of how to make computers do things at which, at the moment, people are better” (Rich and Knight, 1991)</p>	<p>Act Rationally</p> <p>“A field of study that seeks to explain and emulate intelligent behavior in terms of computational processes” (Schalkoff, 1990)</p> <p>“The branch of computer science that is concerned with the automation of intelligent behavior” (Luger and Stubblefield, 1993)</p>

<p>Think Like Humans</p> <p>"The exciting new effort to make computers think ... machines with minds, in the full and literal sense" (Haugeland, 1985)</p> <p>"The automation of activities that we associate with human thinking, activities such as decision-making, problem solving, learning ..." (Bellman, 1978)</p>	<ul style="list-style-type: none"> • Turing test (1950) • Insight into major components: knowledge, reasoning, perception, ... <p>But difficult to reproduce, test, and analyze</p> 
<p>Act Like Humans</p> <p>"The art of creating machines that perform functions that require intelligence when performed by people" (Kurzweil, 1990)</p> <p>"The study of how to make computers do things at which, at the moment, people are better" (Rich and Knight, 1991)</p>	<p>Act Rationally</p> <p>"A field of study that seeks to explain and emulate intelligent behavior in terms of computational processes" (Schalkoff, 1990)</p> <p>"The branch of computer science that is concerned with the automation of intelligent behavior" (Luger and Stubblefield, 1993)</p>

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<p>Act Like Humans</p> <p>"The art of creating machines that perform functions that require intelligence when performed by people" (Kurzweil, 1990)</p> <p>"The study of how to make computers do things at which, at the moment, people are better" (Rich and Knight, 1991)</p>	<ul style="list-style-type: none"> • Requires scientific theories of internal activities of the brain • Addressed in cognitive science <p>"The branch of computer science that is concerned with the automation of intelligent behavior" (Luger and Stubblefield, 1993)</p>