

# Semantic Analysis Phases of Compilation

- Build an Abstract Syntax Tree (AST) while parsing
- Decorate the AST with type information (type checking/inference)
- Generate intermediate code from AST
  - Optimize intermediate code
  - Generate final code

## Abstract Syntax Tree (AST)

Represents the syntactic structure of the input program, independent of peculiarities in the grammar.

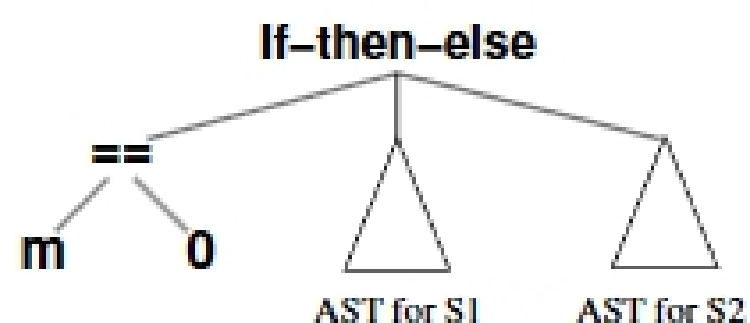
### An Example:

*Consider a statement of the form:*

*“if (m == 0) S1 else S2”*

*where S1 and S2 stand for some block of statements.*

*A possible AST for this statement is:*

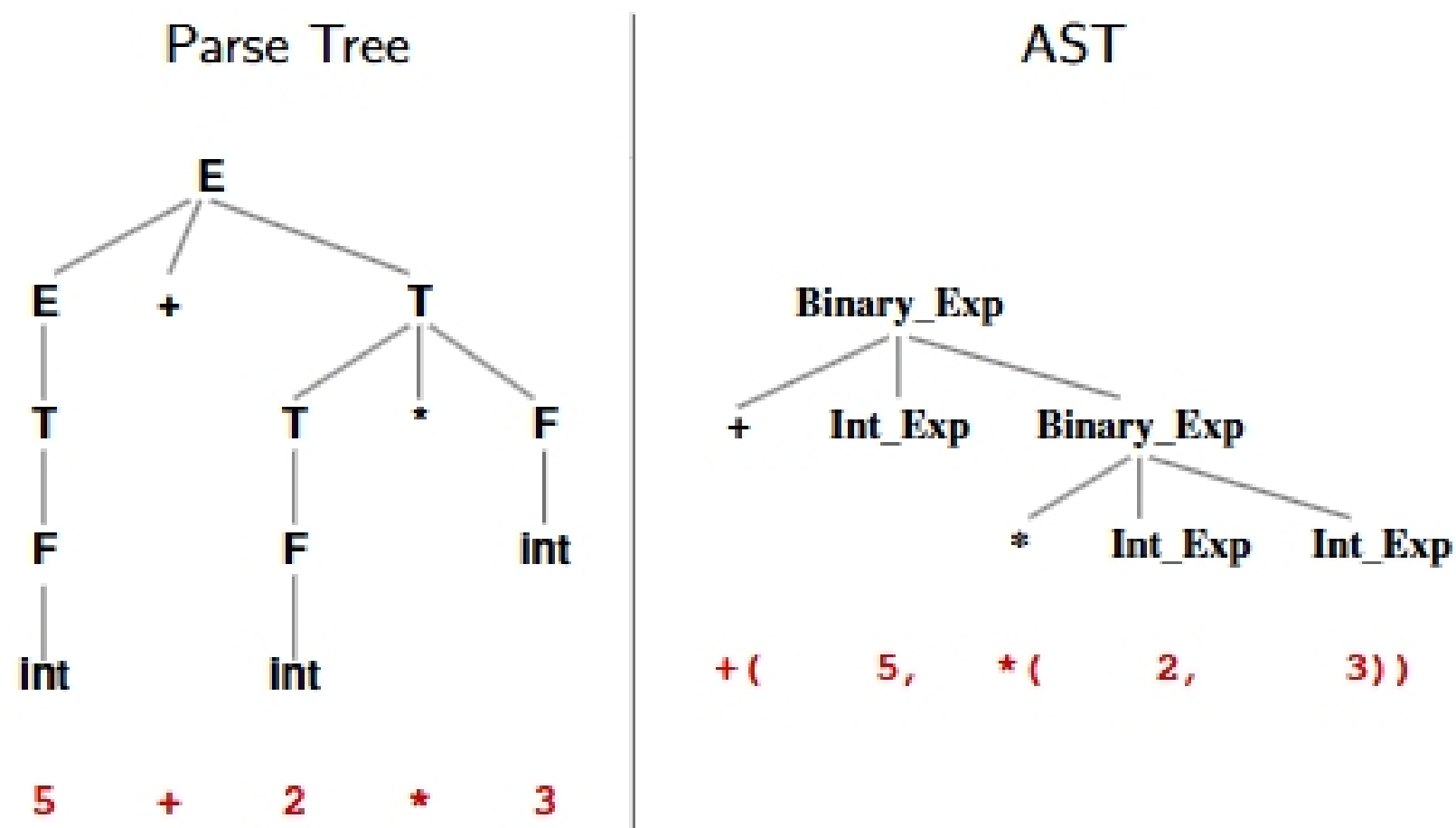


# Construction of Abstract Syntax Trees

Typically done simultaneously with parsing

- ... as another instance of syntax-directed translation
- ... for translating *concrete* syntax (the parse tree) to *abstract* syntax (AST).
- ... with AST as a *synthesized attribute* of each grammar symbol.

## Abstract Syntax Trees



## Trees & Tree Grammars

Tree grammars can be used to specify a set of **trees**.

**Example 1:** The set of trees  $\{a, f(a), f(f(a)), f(f(f(a))), \dots\}$  can be represented by the grammar:

$$\begin{aligned} T &\longrightarrow a \\ T &\longrightarrow f(T) \end{aligned}$$

**Example 2:** The set of trees  $\{b, g(b, b), g(g(b, b), b), g(b, g(b, b)), \dots\}$  can be represented by:

$$\begin{aligned} S &\longrightarrow b \\ S &\longrightarrow g(S, S) \end{aligned}$$

## AST & Tree Grammars

The set of AST's that represent the set of (syntactically correct) programs can be described by tree grammars.

```
Expression  ::  INT_EXPR(Int_val)
              |  FLOAT_EXPR(float_val)
              :  :
              |  METHOD_EXPR(Expression, Expression*)
              |  ARRAY_EXPR(Expression, Expression)
              |  FIELD_EXPR(Expression, Name)
              |  BINARY_EXPR(BinaryOp, Expression, Expression)
              |  UNARY_EXPR(UnaryOp, Expression)
              :  :
```