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# Theory of Computability

## Decidability

### Chapter 4



## Examples of decidable languages

### Decidable:

- $\{1,3,5\}$
- $\emptyset$
- $\{x \mid x \text{ is even}\}$
- $\{x \mid x \text{ is a perfect square}\}$
- $\{x \mid x^2 - 10x = 0\}$
- $\{x \mid x = y \cdot z \text{ for some integers } y, z > 1 \text{ (i.e. } x \text{ is not prime)}\}$
- $\{x \mid x \text{ is a prime (i.e. } x \text{ is not divisible by anything except 1 and itself)}\}$
- $\{\langle G \rangle \mid G \text{ is a connected graph}\}$
- $\{\langle P \rangle \mid P \text{ is a one-variable polynomial expression with an integral root}\}$

### Undecidable:

- $\{\langle P \rangle \mid P \text{ is a two-variable polynomial expression with an integral root}\}$

## The acceptance problem for DFAs is decidable

Let  $A_{\text{DFA}} = \{ \langle B, w \rangle \mid B \text{ is a DFA that accepts input string } w \}$

**Theorem 4.1:**  $A_{\text{DFA}}$  is a decidable language.

**Proof idea:** Here is a Turing machine  $M$  that decides  $A_{\text{DFA}}$ :

$M =$  “On input  $\langle B, w \rangle$ , where  $B$  is a DFA and  $w$  is a string:

1. Simulate  $B$  on input  $w$ .
2. If the simulation ends in an accept state, *accept*.  
If the simulation ends in a nonaccept state, *reject*.”