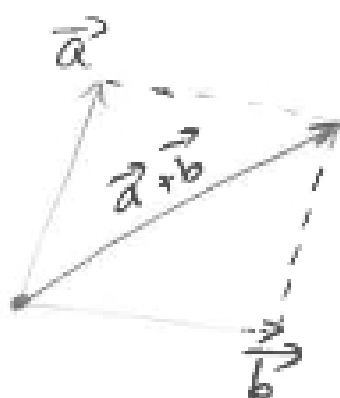


How to draw $\vec{a} + \vec{b}$



⊕ Move \vec{a} and \vec{b} so that they share the same tail



⊕ Complete the parallelogram.

⊕ $\vec{a} + \vec{b}$ lies on the diagonal of the parallelogram.

PARALLELOGRAM

• Scalar multiplication $c\vec{a} = \langle ca_1, ca_2, ca_3 \rangle$

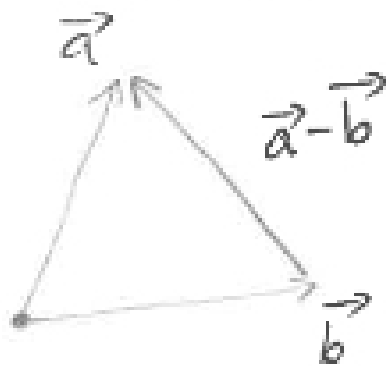
Change direction if $c < 0$

Change magnitude if $c \neq \pm 1$.



• Vector difference

$$\vec{a} - \vec{b} = \langle a_1 - b_1, a_2 - b_2, a_3 - b_3 \rangle$$



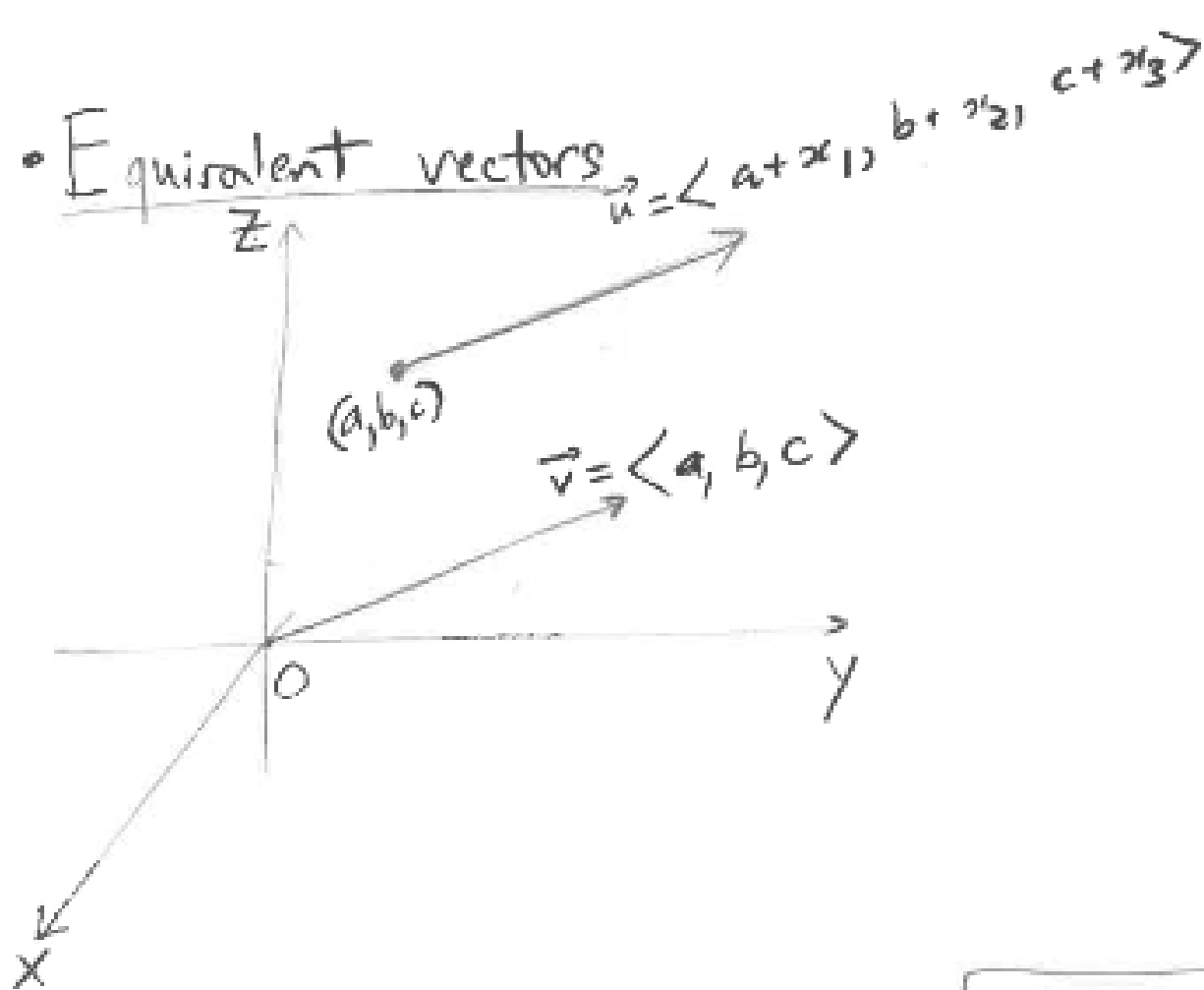
• move \vec{a}, \vec{b} so that they have the same tail

• $\vec{a} - \vec{b}$ has the same tip as \vec{a} and has the tip of \vec{b} as its tail.

Easier way $\vec{a} - \vec{b} = \vec{a} + (-\vec{b})$

• Draw $-\vec{b}$ and apply the triangle law





$\vec{u} = \vec{v}$.
 \vec{v} is called a position vector because its tail is at the origin.

• Vector length $|\vec{a}| = \sqrt{a_1^2 + a_2^2 + a_3^2}$.

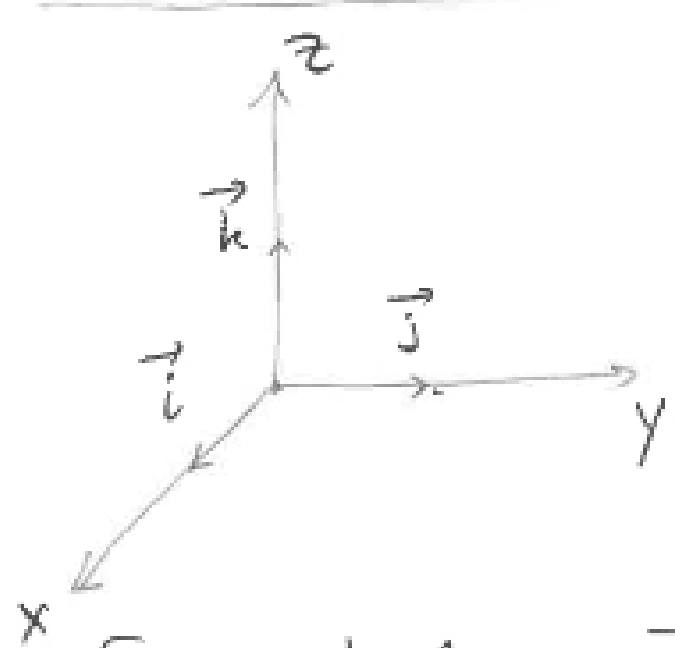
• Other properties $(c+d)\vec{a} = c\vec{a} + d\vec{a}$
↓ ↓
Scalars
 $c(\vec{a} + \vec{b}) = c\vec{a} + c\vec{b}$.

• Standard basis vectors

$$\vec{i} = \langle 1, 0, 0 \rangle$$

$$\vec{j} = \langle 0, 1, 0 \rangle$$

$$\vec{k} = \langle 0, 0, 1 \rangle$$



$$\vec{a} = \langle a_1, a_2, a_3 \rangle = a_1\vec{i} + a_2\vec{j} + a_3\vec{k}$$

Example 1: $\vec{a} = \vec{i} + 5\vec{j} - 2\vec{k}$
 $\vec{b} = \vec{i} + 2\vec{j}$

Find $2\vec{a} + 3\vec{b}$ in terms of $\vec{i}, \vec{j}, \vec{k}$.

$$2\vec{a} + 3\vec{b} = 2(\vec{i} + 5\vec{j} - 2\vec{k}) + 3(\vec{i} + 2\vec{j})$$

$$= 5\vec{i} + 16\vec{j} - 4\vec{k}$$

• Unit vector

A vector whose length is 1.

⊕ Example: the standard basis vectors are unit vectors.

⊕ How to convert a nonzero vector to a unit vector:

if $\vec{a} \neq \vec{0}$, then $\frac{\vec{a}}{|\vec{a}|}$ is a unit vector, and

$\frac{\vec{a}}{|\vec{a}|}$ has the same direction as \vec{a} .

Example: $\vec{a} = \langle 1, 0, 1 \rangle$, $|\vec{a}| = \sqrt{1^2 + 0^2 + 1^2} = \sqrt{2}$

Hence, $\frac{\vec{a}}{\sqrt{2}} = \langle \frac{1}{\sqrt{2}}, 0, \frac{1}{\sqrt{2}} \rangle$ is the unit vector having the same direction as \vec{a} .

(Group activity)

Example 2: $\vec{a} = \langle 4, 5, 2 \rangle$ $\vec{b} = \langle -1, 3, 1 \rangle$

i) Find $\vec{a} - 2\vec{b}$

ii) Compute $|\vec{a} - 2\vec{b}|$

iii) Find a unit vector in the direction of \vec{a}

iv) Find a vector in the direction of \vec{a} with length 5.

i) $\vec{a} - 2\vec{b} = \langle 4, 5, 2 \rangle - \langle -2, 4, 2 \rangle = \langle 6, 1, 0 \rangle$.

ii) $|\vec{a} - 2\vec{b}| = \sqrt{6^2 + 1^2 + 0^2} = \sqrt{37}$.

iii) $|\vec{a}| = \sqrt{4^2 + 5^2 + 2^2} = \sqrt{45} = 3\sqrt{5}$. $\frac{\vec{a}}{|\vec{a}|} = \left\langle \frac{4}{3\sqrt{5}}, \frac{\sqrt{5}}{3}, \frac{2}{3\sqrt{5}} \right\rangle$

iv) Simply multiply the unit vector in part iii) by 5

$$5 \left\langle \frac{4}{3\sqrt{5}}, \frac{\sqrt{5}}{3}, \frac{2}{3\sqrt{5}} \right\rangle = \left\langle \frac{4\sqrt{5}}{3}, \frac{5\sqrt{5}}{3}, \frac{2\sqrt{5}}{3} \right\rangle.$$