

DirectX

CIS 487/587

Bruce R. Maxim

UM-Dearborn

DirectX and Win32

- Win32 Application
 - GDI
 - Windows Device Driver Interface
 - DirectX
 - DirectX Graphics (DirectDraw/Direct3D)
 - DirectX Audio (DirectSound/DirectSound3D/DirectMusic)
 - DirectInput
 - DirectPlay
 - DirectSetup
 - DirectShow

DirectX

- Contains a run-time library consisting of several .dll's that you may distribute with your application
- There are several .lib and .h files that make-up the development library
- You need to be sure that you know where these files are housed
- DirectX is backward compatible