

# EXAM 1 REVIEW (CGS 2100)

## OTHER IMPORTANT ADVANCEMENTS

### SOFTWARE APPLICATION EXPLOSION: VISICALC AND BEYOND

- Including disk drives in personal computers set off an explosion of software applications

#### *Spreadsheets:*

- VisiCalc
- Lotus 1-2-3
- Microsoft Excel

#### *Word Processing:*

- WordStar
- Word for MS-DOS
- WordPerfect

## THE GRAPHICAL USER INTERFACE

- Graphical User iNterface (GUI) allowed users to interact with computer more easily
- Previously used command or menu driven interfaces
- GUI not invented by a computer company

### XEROX: BIRTH OF THE GUI

- Xerox Alto (1972)
- Introduced "What You See is What You Get" (WYSIWYG)
- File Management system with directories and folders
- Mouse and network connectivity
- Never sold commercially

### THE LISA AND THE MACINTOSH

- Apple Lisa (1983)
  - First successful PC using GUI
  - Windows, drop-down menus, icons, a file system with folders and files
  - Very expensive
- Apple Macintosh (1984)
  - 1/3 cost of Lisa
  - Introduced 3.5-inch floppy disk

## THE INTERNET BOOM

- 1993: Mosaic browser introduced
- 1994: Netscape Launched
- 1995: Internet Explorer introduced by Microsoft
- 1998: Netscape became open source

## MAKING THE PERSONAL COMPUTER POSSIBLE: EARLY COMPUTERS

- Computers are the compilation of the results of individual inventions
- Early machines helped create the personal computer of today

### THE PASCALINE CALCULATOR AND THE JACQUARD LOOM

- First accurate mechanical calculator

- Created by Blaise Pascal in 1642
- Used revolutions of gears to count by tens
- Could be used to add, subtract, multiply, and divide
- Basic design used in mechanical calculators for 300 years
- Created by Joseph Jacquard
- Revolutionized fabric industry
- Cards had punched holes; automated weaving complex patterns
- Process adopted later; record and read data in computers using punch cards

#### BABBAGE'S ENGINES

- Analytical Engine: 1834
- Designed by Charles Babbage
- First automatic calculator
- Based on Difference Engine
- Never developed
- Drawings and descriptions similar to today's computers

#### HOLLERITH TABULATING MACHINE

- 1880: Created by Herman Hollerith
  - U.S. Census Bureau: Tabulate census data
  - Automatically read data from punch cards
- 1896: Hollerith started the Tabulating Machine Company
  - Later became International Business Machines (IBM)

#### Z1 AND ATANASOFF-BERRY COMPUTER

- Z1 (1936)
  - Created by Konrad Zuse
  - Mechanical calculator
  - Included control unit and separate memory functions
  - Important breakthrough for future computer design
- Atanasoff-Berry Computer (ABC)
  - Created by John Atanasoff and Clifford Berry
  - First electrically powered digital computer
  - Used vacuum tubes to store data
  - First computer to use the binary system

### UNDERSTANDING YOUR COMPUTER

- Two basic designs of computers
  - Portable
    - Laptop computers
    - netbooks
    - Tablet PC's
    - Tablet computer
    - Ultrabooks
  - Stationary
    - Desktop computers
    - All-in-one computers
- Mainframe
  - Supports many users simultaneously
- Supercomputer
  - Performs complex calculations extremely rapidly
- Embedded

- Self-contained computer devices performing dedicated functions
- Smartphone

## COMPUTERS ARE DATA PROCESSING DEVICES

- Performs four major functions
- *Input*: Gathers data allows users to enter data
- *Process*: Manipulates, calculates, or organizes data into information
- *Output*: Displays data and information for user
- *Storage*: Saves data and information for later use
- *Data*: Representation of a fact, figure, or idea
- *Information*: Data that has been organized or presented in a meaningful fashion

## BITS AND BYTES: THE LANGUAGE OF COMPUTERS

- The language of computers
  - Bit
    - Binary digit
    - 0 or 1
  - Byte
    - 8 Bits
- Each letter, number, or character is a unique combination of 8 bits and 0s and 1s
- Computer uses combinations of hardware and software to process data into information
  - Hardware is any part of the computer you can physically touch
  - Software is set of computer programs
    - Application software
    - System software
      - Operating system (OS)

## INPUT DEVICES

- Devices used to enter data and instructions into the computer
- Most common input devices:
  - Keyboards
  - Mouse
- Other input devices
  - Microphone
  - Scanner
  - Digital camera
  - Stylus

## KEYBOARDS

- QWERTY layout is standard on most PCs
- Netbook and laptop keys are more compact and have fewer keys
- Wireless keyboards work via radio frequencies
- Alternative keyboards
  - Flexible keyboards
  - Virtual laser keyboard

## MICE AND OTHER POINTING DEVICES

- Touch pads and track point devices
- Take place of mouse on laptops

## TOUCH SCREENS