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Formal Evaluation  
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# SUPREME COMMANDER EVALUATION

# Supreme Commander

- Distributed by THQ (L.A. Based)
- Developed by Gas Powered Games
  - (Near Seattle, developer of Dungeon Siege series)
- Chris Taylor, Lead Designer for GPG
  - Known for Total Annihilation Series, of which Supreme Commander is “spiritual successor”
- Type of game: Real Time Strategy
- Price: \$29.90 @ GoGamer.com
  - MSRP: \$44.95

# Hardware Requirements

	Official Minimum	Official Recommended	My Experience
<b>Operating System</b>	Windows XP Service Pack 2, Windows Vista	Windows XP Service Pack 2, Windows Vista	Windows XP Service Pack 2, Windows Vista
<b>Processor</b>	1.8 GHz Intel or equivalent AMD processor	3.0 GHz Intel or equivalent AMD processor or better	Core2 Duo or Core2 Quad (game is multithreaded)
<b>RAM</b>	512 MB	1 GB or better	1.5 GB (game can take 1+ gig not counting system ram needed)
<b>Video Card</b>	128 MB video RAM or greater, with DirectX 9 and Pixel Shader 2.0 support	Nvidia 6800 or better; ATI X800 XL, ATI X1300 or better	Nvidia 7900GS single screen  Two Screens Nvidia 8800GTS or better
<b>Hard Disk Space</b>	8 GB	10 GB or more	7 Gigs Install; Save Games take 30 to 100+ megs each
<b>Internet connection</b>	56.6 kbit/s modem	Cable/DSL speed or better	Cable/DSL speed or better