

CMSC 330, Fall 2009, Practice Problems 4

1. OCaml and Functional Programming

- a. Define functional programming
- b. Define imperative programming
- c. Define higher-order functions
- d. Describe the relationship between type inference and static types
- e. Describe the properties of OCaml lists
- f. Describe the properties of OCaml tuples
- g. Define pattern variables in OCaml
- h. Describe the usage of “_” in OCaml
- i. Describe polymorphism
- j. Write a polymorphic OCaml function
- k. Describe variable binding
- l. Describe scope
- m. Describe lexical scoping
- n. Describe dynamic scoping
- o. Describe environment
- p. Describe closure
- q. Describe currying

2. OCaml Types & Type Inference

Give the type of the following OCaml expressions:

- a. []
- b. 1::[]
- c. 1::2::[]
- d. [1;2;3]
- e. [[1];[1]]
- f. (1)
- g. (1,"bar")
- h. ([1,2], ["foo","bar"])
- i. [(1,2,"foo");(3,4,"bar")]
- j. let f x = 1
- k. let f (x) = x *. 3.14
- l. let f (x,y) = x
- m. let f (x,y) = x+y
- n. let f (x,y) = (x,y)
- o. let f (x,y) = [x,y]
- p. let f x y = 1
- q. let f x y = x*y
- r. let f x y = x::y
- s. let f x = match x with [] -> 1
- t. let f x = match x with (y,z) -> y+z
- u. let f (x::_) = x
- v. let f (_::y) = y
- w. let f (x::y::_) = x+y

- x. `let f = fun x -> x + 1`
- y. `let rec x = fun y -> x y`
- z. `let rec f x = if (x = 0) then 1 else 1+f (x-1)`
- aa. `let f x y z = x+y+z in f 1 2 3`
- bb. `let f x y z = x+y+z in f 1 2`
- cc. `let f x y z = x+y+z in f`
- dd. `let rec f x = match x with`
`[] -> 0`
`!(_::t) -> 1 + f t`
- ee. `let rec f x = match x with`
`[] -> 0`
`!(h::t) -> h + f t`
- ff. `let rec f = function`
`[] -> 0`
`!(h::t) -> h + (2*(f t))`
- gg. `let rec func (f, l1, l2) = match l1 with`
`[] -> []`
`!(h1::t1) -> match l2 with`
`[] -> [f h1]`
`!(h2::t2) -> [f h1; f h2]`

3. OCaml Types & Type Inference

Write an OCaml expression with the following types:

- a. `int list`
- b. `int * int`
- c. `int -> int`
- d. `int * int -> int`
- e. `int -> int -> int`
- f. `int -> int list -> int list`
- g. `int list list -> int list`
- h. `'a -> 'a`
- i. `'a * 'b -> 'a`
- j. `'a -> 'b -> 'a`
- k. `'a -> 'b -> 'b`
- l. `'a list * 'b list -> ('a * 'b) list`
- m. `int -> (int -> int)`
- n. `(int -> int) -> int`
- o. `(int -> int) -> (int -> int) -> int`
- p. `('a -> 'b) * ('c * 'c -> 'a) * 'c -> 'b`

4. OCaml Programs

What is the value of the following OCaml expressions? If an error exists, describe the error.

- a. `2 ; 3`
- b. `2 ; 3 + 4`
- c. `(2 ; 3) + 4`
- d. `if 1 < 2 then 3 else 4`
- e. `let x = 1 in 2`
- f. `let x = 1 in x + 1`
- g. `let x = 1 in x ; x + 1`
- h. `let x = (1, 2) in x ; x + 1`
- i. `(let x = (1, 2) in x) ; x + 1`
- j. `let x = 1 in let y = x in y`
- k. `let x = 1 let y = 2 in x + y`
- l. `let x = 1 in let x = x + 1 in let x = x + 1 in x`
- m. `let x = x in let x = x + 1 in let x = x + 1 in x`
- n. `let rec x y = x in 1`
- o. `let rec x y = y in 1`
- p. `let rec x y = y in x 1`
- q. `let x y = fun z -> z + 1 in x`
- r. `let x y = fun z -> z + 1 in x 1`
- s. `let x y = fun z -> z + 1 in x 1 1`
- t. `let x y = fun z -> x + 1 in x 1`
- u. `let rec x y = fun z -> x + 1 in x 1`
- v. `let rec x y = fun z -> x + y in x 1`
- w. `let rec x y = fun z -> x y in x 1`
- x. `let rec x y = fun z -> x z in x 1`
- y. `let x y = y 1 in 1`
- z. `let x y = y 1 in x`
- aa. `let x y = y 1 in x 1`
- bb. `let x y = y 1 in x fun z -> z + 1`
- cc. `let x y = y 1 in x (fun z -> z + 1)`
- dd. `let a = 1 in let f x y z = x + y + z + a in f 1 2 3`
- ee. `let a = 1 in let f x y z = x + y + z + a in f 1 2 -3`