



Distributed Software Development

Introduction

Chris Brooks

Department of Computer Science
University of San Francisco

Class structure

- Combination of lectures and labs
 - Labs (many Tuesdays): hands-on exposure to a piece of Web technology.
 - Lectures (Thursdays): problems, principles and algorithms related to large-scale distributed systems.

Class structure

- Work:
 - 8 labs - 1 week turnaround.
 - Midterm and final
 - Two projects:
 - P2P client
 - Extension of your choosing.