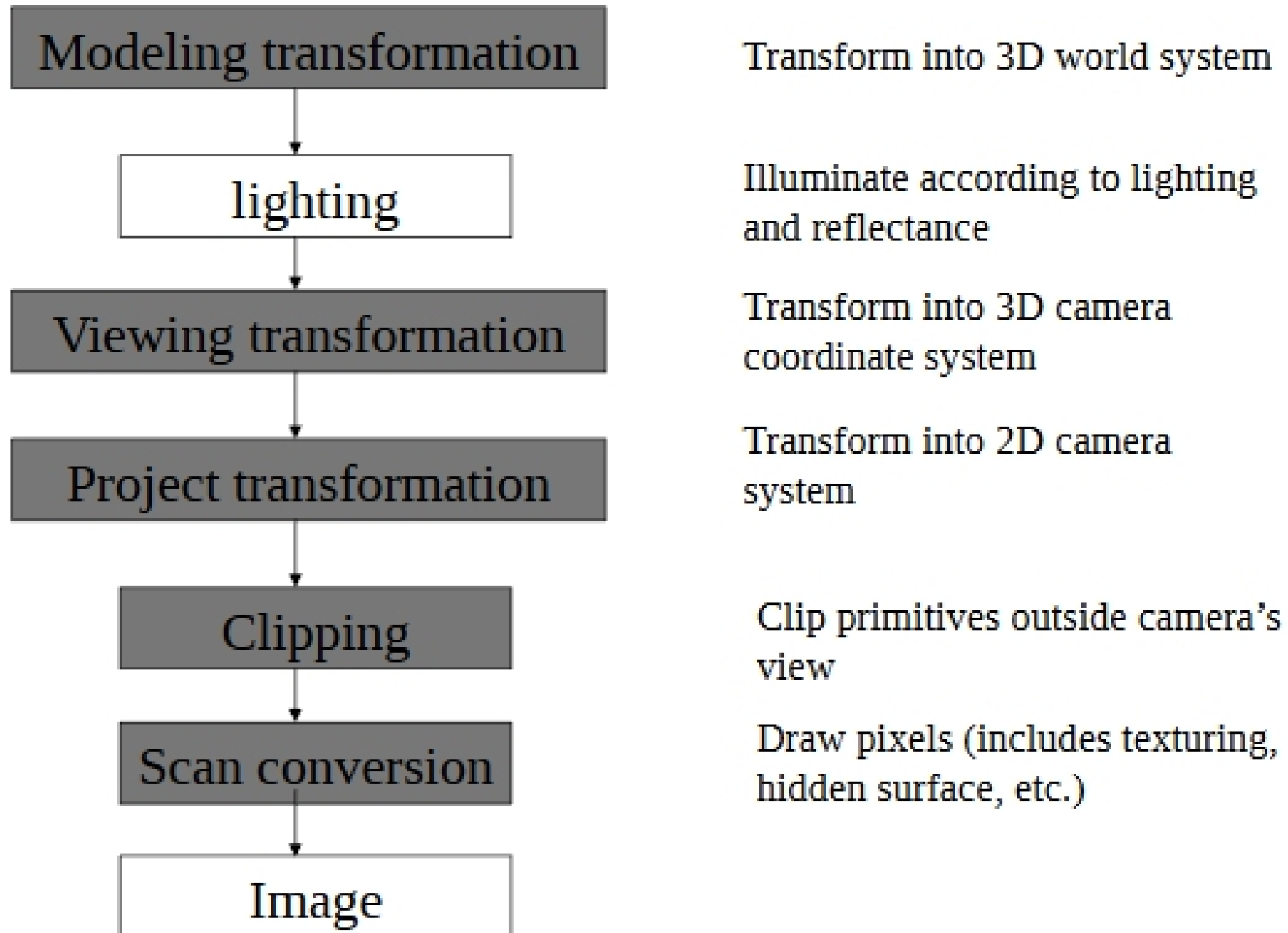


CSCSE 641: Computer Graphics Lighting

Jinxiang Chai

3D Rendering pipeline



3D Rendering pipeline

