

Papervision 3D

October 23, 2008

Luis Hierro

Stuart Menten

Ransom Christofferson

Swamy Ananthanarayan

Papervision 3D

- Developed to enable 3D graphics with Flash
- Uses ActionScript as the language
- Developed by a core team and released to public in 2007, has since become open source
- Report/presentation is based on 1.5 but 2.0 is in public beta

Abilities

- Papervision allows you to make 3D objects, and manipulate them.
- Works by making a scene, having a camera object and then adding any other needed objects to the scene.
- Demo tease