

Lecture 4

Basic Raster Graphics

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William H. Hsu

Department of Computing and Information Sciences, KSU

<http://www.cis.ksu.edu/~bhsu>

Readings:

Chapters 2-3, Foley *et al*

Chapters 1-2, Hearn and Baker 2^e



Kansas State University

Department of Computing and Information Sciences

Lecture Outline

- **Course Information: Format, Exams, Resources, Assignments, Grading**
- **Overview**
 - Topics covered
 - What is computer graphics?
 - Applications
- **Brief Tour of Computer Graphics**
 - A case study and some demos
 - Survey of rendering and animation systems
 - ???
- **Topic 2**
 - Subtopic 2.1
 - Subtopic 2.2
- **Next Lecture: ???**

Terminology

- Readings: ???
- Suggested Exercises: ???
- This Week's Paper Review: ???
- Topic 1
 - Subtopic 1.1
 - Subsubtopic 1.1.1
 - Subsubtopic 1.1.2
 - Subtopic 1.2
- Topic 2
 - Subtopic 2.1
 - Subtopic 2.2
- Next Lecture: ???