

Exam 3

Last time we found the solutions for Euler's EOM's with arbitrary I.C.'s, for a symmetric torque-free RB:

$$\begin{aligned}\omega_x(t) &= \omega_{x0} \cos \lambda t - \omega_{y0} \sin \lambda t \\ \omega_y(t) &= \omega_{y0} \cos \lambda t + \omega_{x0} \sin \lambda t \\ \text{where } \lambda &= \left(\frac{I_x - I_z}{I_x} \right) \Omega \quad (180)\end{aligned}$$

Note from Eqs. 180 that

$$\begin{aligned}\omega_x^2(t) + \omega_y^2(t) &= \omega_{x0}^2 \overset{\text{①}}{c^2} - 2\omega_{x0}\omega_{y0} \overset{\text{②}}{cs} + \omega_{y0}^2 \overset{\text{③}}{s^2} \\ &\quad + \omega_{y0}^2 \overset{\text{④}}{c^2} + 2\omega_{y0}\omega_{x0} \overset{\text{⑤}}{cs} + \omega_{x0}^2 \overset{\text{⑥}}{s^2} \\ &= \omega_{x0}^2 + \omega_{y0}^2 = \text{constant}\end{aligned}$$

We also note from Eq. 160 that

$$\omega_z(t) = \Omega = \text{constant}$$

Since $\overset{e}{\omega}^b = \omega_x(t) \hat{b}_1 + \omega_y(t) \hat{b}_2 + \omega_z(t) \hat{b}_3$ (181)

we see that

$$\begin{aligned}|\overset{e}{\omega}^b(t)| &= \sqrt{\overset{e}{\omega}^b \cdot \overset{e}{\omega}^b} \\ &= \sqrt{\omega_{x0}^2 + \omega_{y0}^2 + \Omega^2} \\ &= \text{constant} \quad (182)\end{aligned}$$

Thus the length of $\overset{e}{\omega}^b(t)$ is a constant, but $\overset{e}{\omega}^b(t)$ itself is obviously not a constant.

Define a new vector:

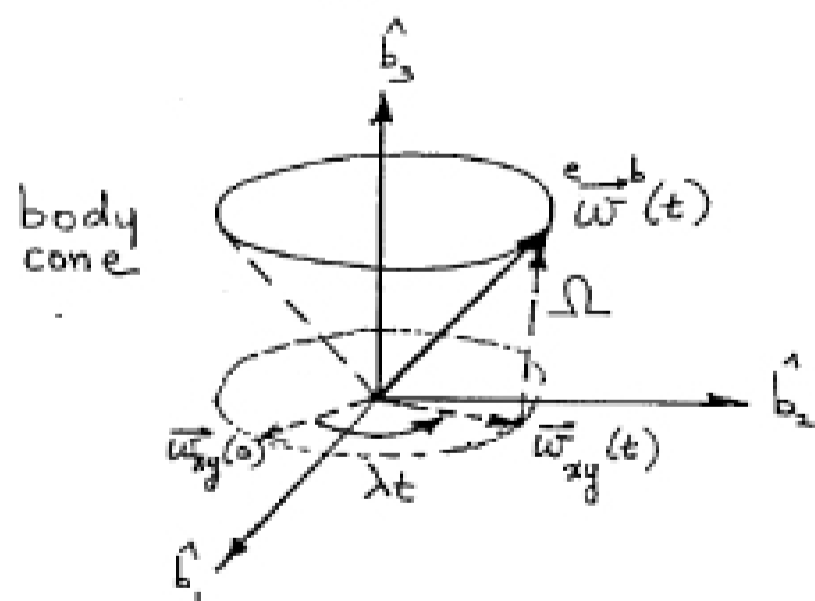
$$\vec{\omega}_{xy} \equiv \omega_x(t) \hat{b}_1 + \omega_y(t) \hat{b}_2 \quad (183)$$

This is the projection of $\overset{e}{\omega}^b(t)$ onto the xy body plane.

We note that

$$|\vec{\omega}_{xy}(t)| = \sqrt{\omega_{x0}^2 + \omega_{y0}^2} = \text{constant} \quad (184)$$

Thus, with the knowledge we have gained by examining the analytic solns of ω_x , ω_y and ω_z (Eqs. 160 and 180), we can now sketch the angular velocity vector $\overset{e}{\omega}^b(t)$ in the body frame.



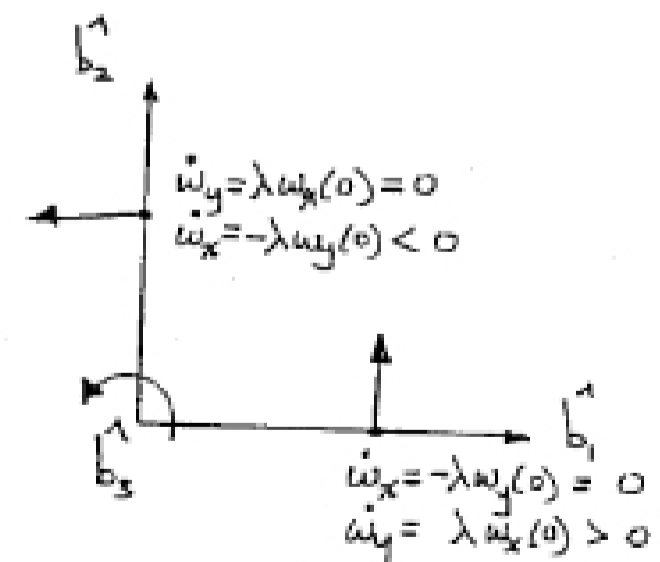
The vector $\omega_{xy}(t)$ rotates at a rate of λ radians/second about the b_3 axis, and has a constant magnitude.

The total angular velocity vector, $\overset{e}{\omega}^b(t)$, forms a body cone as it rotates around the b_3 axis (at rate λ).

We can determine which way $\overset{e}{\omega}^b$ rotates about b_3 by considering the EOMs:

$$\begin{aligned}\dot{\omega}_x &= -\lambda \omega_y & \text{from} \\ \dot{\omega}_y &= \lambda \omega_x & \text{Eqs 162 (p 242)} \\ & & \text{and 163}\end{aligned}$$

Assume $\lambda = \text{positive}$ and consider two test points $[\omega_{x0}, 0]$ and $[0, \omega_{y0}]$:



The direction of motion is counterclockwise for $\lambda > 0 \Rightarrow$ rotation is about $+b_3$.

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Behavior of the Angular Momentum Vector

From Euler's Law

$$\vec{M}^c = \dot{\vec{H}}^c = 0$$

since there are no moments. Thus,

$$\vec{H}^c = \text{constant} \quad (185)$$

in inertial space.

But, when we view \vec{H}^c in the body frame we have (from Eq. 140):

$$\vec{H}^c = I_x \omega_x \hat{b}_1 + I_y \omega_y \hat{b}_2 + I_z \omega_z \hat{b}_3$$

We note that

$$|\vec{H}^c| = \sqrt{I_x^2 \omega_x^2 + I_y^2 \omega_y^2 + I_z^2 \omega_z^2} \\ = \text{constant}$$

since $I_x = I_y$ and $\omega_x^2 + \omega_y^2$ are constants.

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We can write \vec{H}^c as

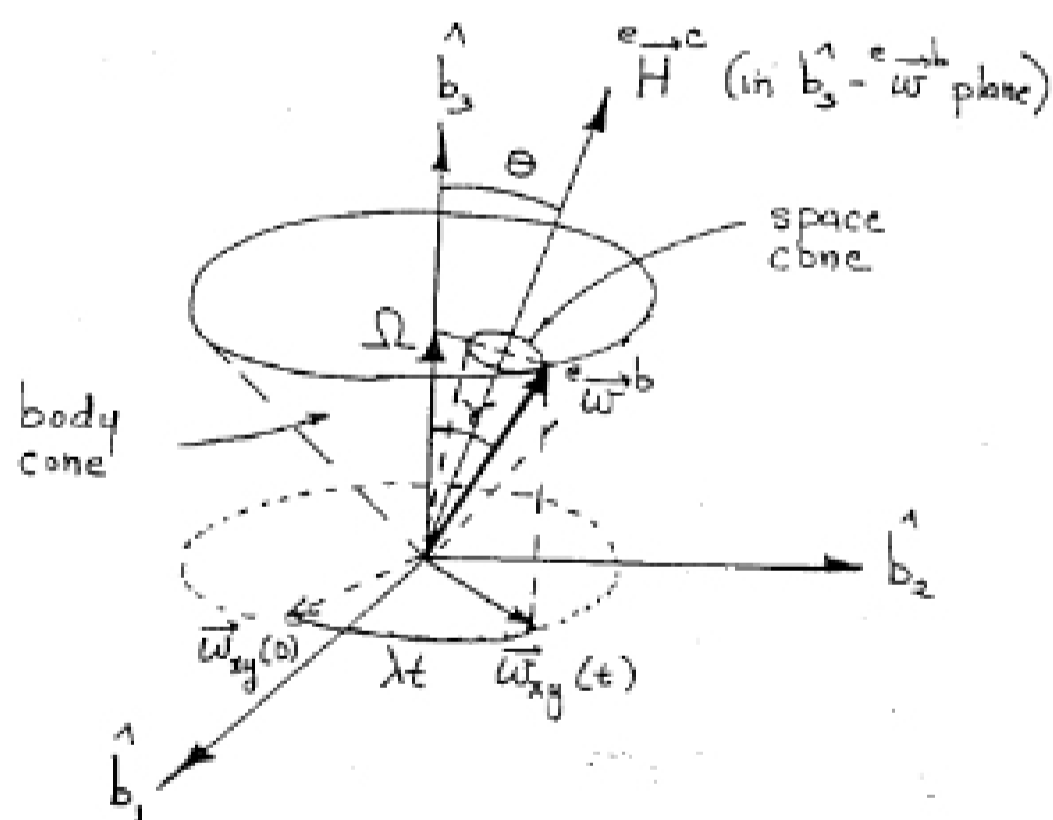
$$\vec{H}^c = I_t (\omega_x \hat{b}_1 + \omega_y \hat{b}_2) + I_a \Omega \hat{b}_3 \\ = I_t \vec{\omega}_{xy} + I_a \Omega \hat{b}_3 \quad (186)$$

Clearly \vec{H}^c is in the plane defined by

$$\vec{\omega}_{xy} \text{ and } \hat{b}_3$$

or, the plane defined by $\vec{\omega}^b(t)$ and \hat{b}_3 .

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Notes

γ is the angle between $\vec{\omega}^b$ and \hat{b}_3 . It is constant:

$$\tan \gamma = \frac{|\vec{\omega}_{xy}|}{\Omega} = \text{constant} \quad (187)$$

θ is the angle between \vec{H}^c and \hat{b}_3 . It is also constant:

$$\tan \theta = \frac{I_t |\vec{\omega}_{xy}|}{I_a \Omega} = \text{constant} \quad (188)$$

From Eqs. 187 and 188:

$$\tan \theta = \frac{I_t}{I_a} \tan \gamma \quad (189)$$

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AAE 340
Lecture #38
CHAPTER 8
EULERIAN ANGLES

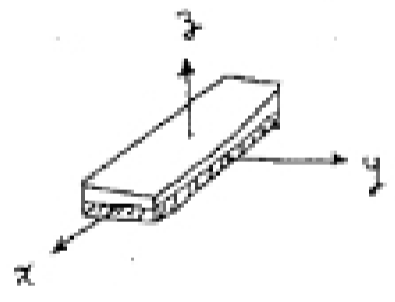
A rigid body has 3 DOF's (Degrees of Freedom) in orientation.

Knowledge of the angular velocities $\omega_x(t)$, $\omega_y(t)$ and $\omega_z(t)$ does not provide the orientation of the b frame wrt the e frame.

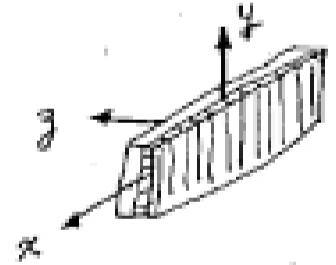
Integration of the angular velocities, $\int \omega_x(t) dt$, $\int \omega_y(t) dt$, and $\int \omega_z(t) dt$, results in angles which do not provide the orientation.

1-2-3 Sequence

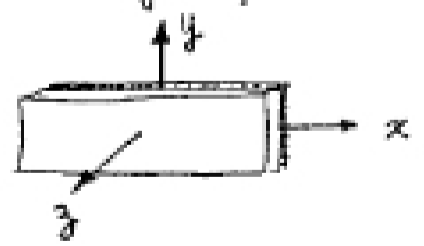
(257)



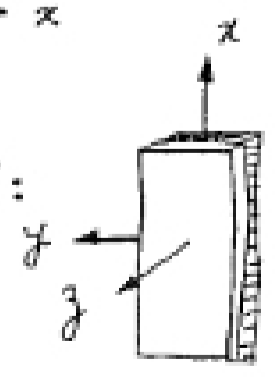
1. Rotate around x by $+90^\circ$:



2. Rotate around y by $+90^\circ$:



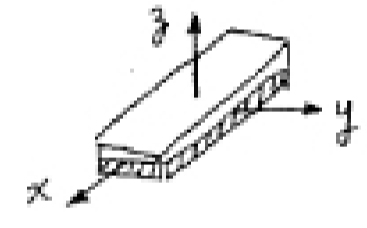
3. Rotate around z by $+90^\circ$:



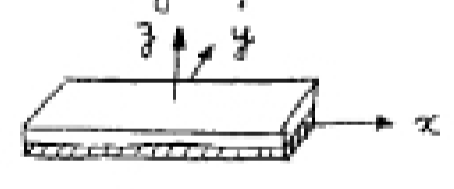
Note: x pointing up.

3-2-1 Sequence

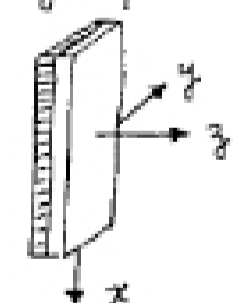
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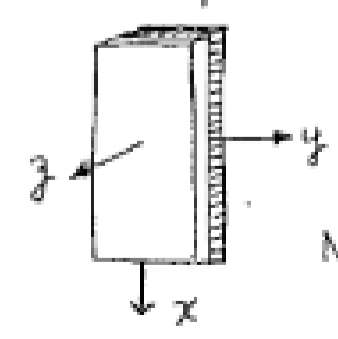
1. Rotate around z by $+90^\circ$



2. Rotate around y by $+90^\circ$



3. Rotate around x by $+90^\circ$



Note: x pointing down.

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Euler realized that if three angles of rotation about each body axis ($\hat{b}_1, \hat{b}_2, \hat{b}_3$) were used, then the order of rotation makes a difference.

Proof (By Demonstration):

Rotate an eraser by 90° around its x, y and z axes.

Consider two Euler Angle Sequences:

1-2-3 Sequence:

1. Rotate around x by $+90^\circ$
2. Rotate around y by $+90^\circ$
3. Rotate around z by $+90^\circ$

3-2-1 Sequence:

1. Rotate around z by $+90^\circ$
2. Rotate around y by $+90^\circ$
3. Rotate around x by $+90^\circ$