

i/o multiplexing

On adding a 'poll()' method to our character-mode device-driver for an 82573L network controller

An application idea

- We want to create an application program that would allow two users to conduct an on-line chat-session while working from two separate nodes on our 'anchor' cluster
- Whatever either user decides to type will be displayed on the both users' screens
- To keep their two input-streams visually separated we want to use two 'windows'

'netchat.cpp'

Whatever a user types will be displayed in the **lower window** on that user's screen -- and in the **upper window** on the other user's screen

