

Chapter 10  
Motion in a noninertial Reference frame  
Fictitious Forces

"Centrifugal force" =  $-m\vec{\omega} \times (\vec{\omega} \times \vec{r})$

"Coriolis force" =  $-2m\vec{\omega} \times \vec{v}_r$

If acceleration  $\vec{a}_r$  is measured in a rotating reference frame, it differs from the acceleration  $\vec{a}_i$  measured in an inertial frame.

$$\vec{a}_r = \vec{a}_i - \vec{\omega} \times (\vec{\omega} \times \vec{r}) - 2\vec{\omega} \times \vec{v}_r$$

$\vec{\omega}$  is the angular velocity of the rotation, and  $\vec{v}_r$  is velocity relative to the rotating reference frame.

Since  $m\vec{a}_i = \vec{F}$  we get

$$m\vec{a}_r = \vec{F} - \underbrace{m\vec{\omega} \times (\vec{\omega} \times \vec{r})}_{\text{centrifugal}} - \underbrace{2m\vec{\omega} \times \vec{v}_r}_{\text{Coriolis}}$$

Centrifugal force =  $\frac{mv^2}{r}$ , perpendicular to and outward from the rotation axis, where  $v$  is the frame's rotation speed at distance  $r$  from the axis.

Coriolis force is zero for objects stationary in the rotating frame. Facing forward with your feet-to-head aligned with  $\vec{\omega}$ , the force is to your right.

## Chapter 9: Dynamics of a System of Particles

$$M = \sum_k m_k, \quad \vec{R} = (\sum_k m_k \vec{r}_k) / M \text{ (or } \frac{1}{M} \int \vec{r} dm), \quad \vec{P} = M\vec{V} = M\dot{\vec{R}}$$

De-coupling the center-of-mass motion  
(sections 9.2-9.5)

Linear momentum

Angular momentum

Energy

Collisions of two particles  
(sections 9.6-9.10)

Elastic collisions

Inelastic collisions

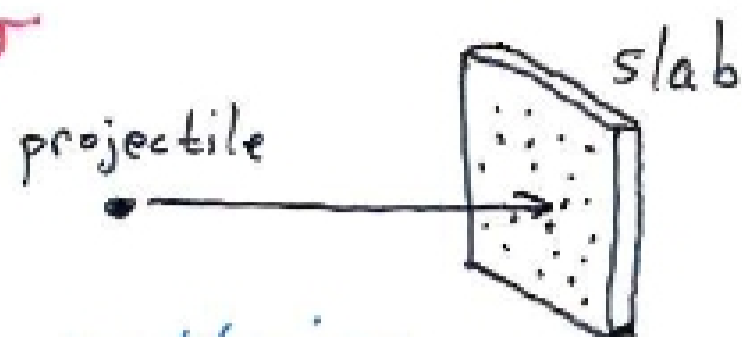
Scattering cross sections

Rocket motion (section 9.11)

In free space

Against gravity

## Cross section $\sigma$



$\sigma$  = effective area for scattering  
a projectile by a target particle

Define  $\mu \equiv$  number of target particles  
per unit area

Then  $\mu\sigma$  = fraction of slab area  
that results in scattering

Suppose  $N$  projectiles enter the slab  
and  $n$  scatter.

The fraction  $\frac{n}{N}$  must be the fraction  
of slab area that results in scattering

$$\text{So } \frac{n}{N} = \mu\sigma \Rightarrow \boxed{\sigma = \frac{n}{N} \frac{1}{\mu}}$$

$\sigma$  has units of area (1 barn =  $10^{-24} \text{ cm}^2$ )

Note:  $\sigma$  pertains to collisions of a  
specific projectile type and specific  
target type. It does not define an  
area for the projectile or target separately.