

# Soldier of Fortune 2: Double Helix

Paris York  
CIS 588

# Jumping, Climbing, and Tactical Reasoning: How to Get More Out of a Navigation System

- Christopher Reed and Benjamin Geisler  
Raven Software/Activision

“using navigation to give AI more than just routes from one place to another.”

- Navigation system is graph-based
  - Points - represent locations
  - Edges - represent safe routes

