

Angular velocity and acceleration

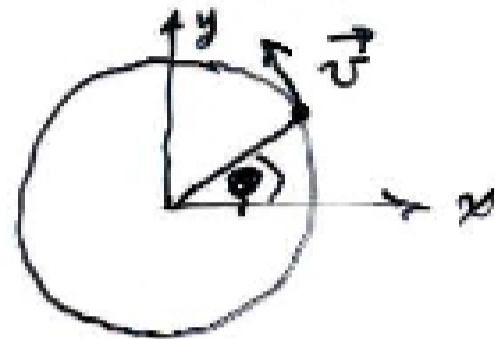
Simple circular motion about the origin in the xy plane.

$$\theta \equiv 0, \quad r = r_0 \text{ (constant)}, \quad |\vec{v}| = v \text{ (constant)}$$

$$\text{Rotation period } \tau = \frac{2\pi r_0}{v}$$

$$\omega \equiv \frac{d\varphi}{dt} = \frac{2\pi}{\tau} = \frac{v}{r_0}$$

$$\Leftrightarrow \boxed{v = r_0 \omega}$$



$$\vec{a} \equiv \ddot{\vec{r}} = \text{(see general expression)}$$

$$= -r_0 \dot{\varphi}^2 \vec{e}_r$$

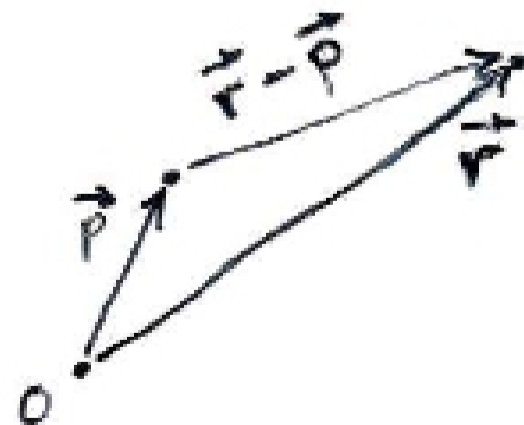
$$\text{So } a = \omega^2 r_0 = \frac{v^2}{r_0}, \quad \vec{a} = -\frac{v^2}{r_0} \vec{e}_r$$

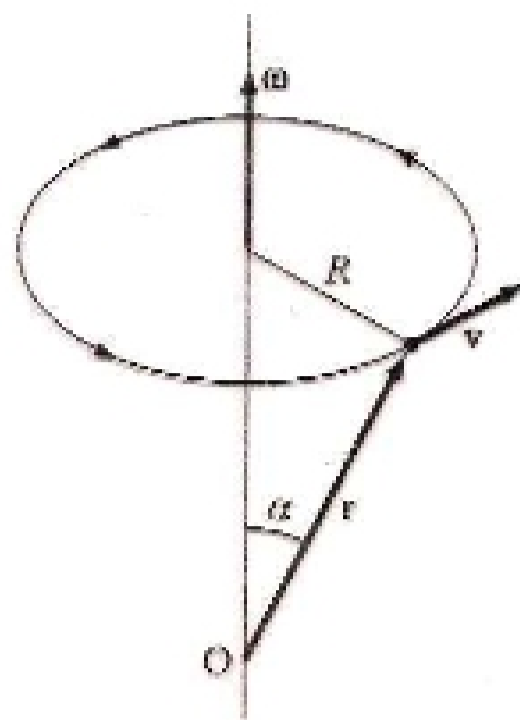
In general $\vec{v} = \vec{\omega} \times \vec{r}$ and $\vec{\omega} = \frac{\vec{r} \times \vec{v}}{r^2}$

Angular velocity depends on the reference point.

About point \vec{p} , the angular velocity is

$$\vec{\omega} = \frac{(\vec{r} - \vec{p}) \times \vec{v}}{|\vec{r} - \vec{p}|^2}$$





$$\vec{\omega} = \frac{\vec{r} \times \vec{v}}{r^2}$$

FIGURE 1-18 A particle moving ccw about an axis according to the right-hand rule has an angular velocity $\vec{\omega} = \vec{v} \times \vec{r}$ about that axis.

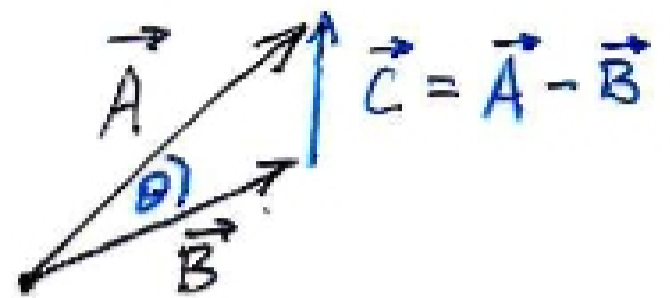
Having defined a direction and a magnitude for the angular velocity, we note that if we write

$$\vec{v} = \vec{\omega} \times \vec{r}$$

(1.105)

1-17. Obtain the cosine law of plane trigonometry by interpreting the product $(\mathbf{A} - \mathbf{B}) \cdot (\mathbf{A} - \mathbf{B})$ and the expansion of the product.

$$\vec{A} \cdot \vec{B} = AB \cos \theta$$



$$\vec{C} \cdot \vec{C} = (\vec{A} - \vec{B}) \cdot (\vec{A} - \vec{B}) = \vec{A} \cdot \vec{A} + \vec{B} \cdot \vec{B} - 2\vec{A} \cdot \vec{B}$$

$$C^2 = A^2 + B^2 - 2AB \cos \theta$$

