

2.1 Campus Research

Team Phone is doing our project on social interactions and how people try to avoid talking to others when walking around our campus by pulling their phones out. The first spark of interest for this project came last week, while standing in the elevator listening to music and looked around to a full elevator of people looking down at their cellphones. If people stopped using their cell phones as often, then intercommunication would improve.

To obtain more information, interviews we asked individuals if they have ever heard of a game that is played at the dinner table, in this game everyone is asked to set their phones in the middle of the table and the first to answer has to buy dinner. If no one answers their phone then each individual pays for their own dinner as usual. By making games like these people are pushed to socialize and better understand those sitting around them at the table. We are also asking people to think about how often they use their phone in a single day or even think about a day where they hadn't used their phone at all. Overall the reasoning for this topic was to bring up to everyone that though cell phones and listening to music are nice they don't compare to meeting someone new or catching up with an old friend you walk by so be open-minded.

The importance of changing how you commute and unplugging your headphones and staying off your phone can improve connections. An individual might feel neglected if you are always on your phone when you're together. Place yourself in their shoes, how might you interpret a friend who is twenty-four seven addicted to their phone. Socialization is very significant and would be stronger to everyone if they unplugged from their cellphones.

It has been decided that all three of us will collect contributions at three different locations in order to attain a solid variety of interviews. Brenden will contribute interviews from Perham Hall. Riley will be in charge of Greek row since he resides at a frat house, and I will contribute interviews from both Northside and Streit hall. All together we will have a total of 15, but preferably 30 interviews if everyone decides to participate. The interviews that we all conduct will consist of a both a written and oral questioner. Since we all have schedules that differ, it was proposed that we each set up time on our own in order to attain the interviews we are reaching for. Brenden will conduct interviews around Perham hall Tuesday evening, from 3-4pm; Riley has decided to interview people after study tables from 8-9pm, as for me, I will interview those in Northside and Streit hall Tuesday evening starting at 4pm. After we have all conducted enough interviews we will meet Wednesday morning in order to combine all our findings into one document, which will become assignment 2.1.

The hardest part to this project will be to get others to participate. Since we are looking at the issue of social interaction and the use of cell phones, one thing our group fears is being ignored when approaching someone who has pulled out their phone. We do not want to bribe others to participate so we will not be offering any kind of "reward" before or after our questioner/interaction. Instead, to be able to approach anyone who has pulled his or her phone out in public and not come off as creepy or off putting, we will start some casual conversation. Our questioner is designed as casual conversation so that should ease the process. After asking questions 1-4 we will introduce our project and why it is being done. Since these will all be short interviews with people who are going about their day our goal is to attain around 30 or so interviews. Or enough to suffice our projects needs.



