

# CS 537 Section 1 Programming in Unix and C

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## Project notes

- First project is individual
  - The rest are for groups
    - How large a group?
    - How should we assign credit?

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## Facilities

- Department Linux machines (penguins):
  - 1250: emperor
  - 1251: king
  - 1270: adelle, humboldt, macaroni
- Unix Orientation classes
  - Wednesday, Thursday, Monday at 4 pm in room 1225

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## Why C

- All modern operating systems are written in C
- Why?
  - Control
  - Predictable code
  - Expressive
  - Optimizable
  - Powerful pre-processor

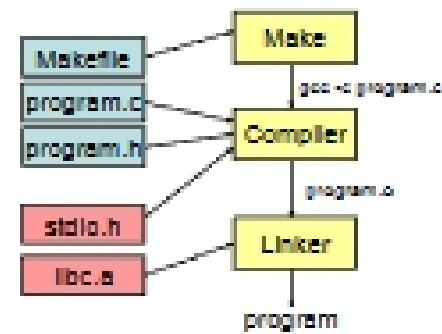
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## Issues with C

- Little hand-holding for programmer
  - Manual memory management
  - Small standard library
  - No native support for threads and concurrency
  - Weak type checking

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## Using C and Unix



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## C language

```
#include <stdio.h>
int main(int argc, char * argv[])
{
    printf("Hello, world\n");
    return(0);
}
```

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## Issues with C

- Memory allocation
  - malloc(), free()
- Pointer arithmetic and arrays
- Preprocessor

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## Example

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## Memory

- You have to manage memory yourself.
- Stack allocated memory becomes invalid when you return from function. This will not work:

```
char * f() {  
    char str[100];  
    strcpy(str, "hello, world");  
    return str;  
}
```

- Memory from malloc only becomes invalid when you free it:

```
char * f() {  
    char * str;  
    str = malloc(100);  
    strcpy(str, "hello, world");  
    return str;  
}
```

- It's ok, but someone has to call free(str);

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## Strings

- Strings in C are arrays of bytes:
  - char str[100];
- Or pointers to memory
  - char \* str;
  - str = malloc(100);
- They are null terminated – so you need to make space for it:
  - str[0] = '\0';
  - strlen(str) = 0;
- There are a bunch of functions for working with them:
  - strlen, strcpy, strcat

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## File I/O

- f functions for accessing files:
  - struct FILE \*: represents an open file
  - f = fopen("foo", "r") = open file foo for reading
  - fclose(f) = says you are done with f
  - bytes = fread(buffer, size, count, f) = reads size \* count bytes from f into buffer
  - fwrite(buffer, size, count, f) = writes size \* count bytes to f from buffer
  - fgets(str, size, f) = reads up to size-1 bytes from a single line of f into str, including newline

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