

Type Qualifiers, Subtyping, and Type Inference

Jeff Foster
CMSC 631
September 17, 2002

Format String Vulnerabilities

- I/O functions in C use format strings

```
printf("Hello!");           Hello!  
printf("Hello, %s!", name); Hello, name!
```

- Instead of

```
printf("%s", name)
```

Why not

```
printf(name);           ?
```

2

Format String Attacks

- Adversary-controlled format specifier

```
name := <data-from-network>  
printf(name);    /* Oops */
```

- Attacker sets name = "%s%s%s" to crash program
- Attacker sets name = "...%n..." to write to memory

- Lots of these bugs in the wild
 - New ones weekly on bugtraq mailing list
 - Too restrictive to forbid variable format strings

3

Types to the Rescue!

- Observation: two types of strings
 - strings that come from the network
 - strings that are used as format strings
 - ...but both have type `char *`
- Use **qualified types** to distinguish trust levels
 - **tainted** `char *` = may be from network
 - **untainted** `char *` = must not be from network
 - Rule: **tainted** data never used in **untainted** positions

4

Subtyping with Qualifiers

```
void f(tainted int);  
untainted int a;  
f(a);
```

OK

f accepts tainted or untainted data

$\text{untainted} \leq \text{tainted}$

$\text{untainted} < \text{tainted}$

```
void g(untainted int);  
tainted int b;  
f(b);
```

Error

g accepts only untainted data

$\text{tainted} \not\leq \text{untainted}$

5

Demo

<http://www.cs.berkeley.edu/~jfoster>

Adding Type Qualifiers

- Work with simply-typed lambda calculus
 - (Talk about moving to C later)

$e ::= c \mid x \mid \lambda x:t.e \mid e_1 e_2 \mid \dots$

$t ::= \text{char} \mid \text{ptr}(t) \mid t_1 \rightarrow t_2$

7

Adding Type Qualifiers

- Work with simply-typed lambda calculus
 - (Talk about moving to C later)

$e ::= c \mid x \mid \lambda x:t.e \mid e_1 e_2 \mid \dots$

$\dagger ::= Q s$

$s ::= \text{char} \mid \text{ptr}(t) \mid t_1 \rightarrow t_2$

$Q ::= \text{untainted} \mid \text{tainted} \mid \dots$

- Plus a partial order \leq on Q

8

Adding Type Qualifiers

- Work with simply-typed lambda calculus
 - (Talk about moving to C later)

$e ::= c \mid x \mid \lambda x:t.e \mid e_1 e_2 \mid \dots$
 $\quad \mid \text{annot}(e, Q) \mid \text{check}(e, Q)$
 $t ::= Q s$
 $s ::= \text{char} \mid \text{ptr}(t) \mid t_1 \rightarrow t_2$
 $Q ::= \text{untainted} \mid \text{tainted} \mid \dots$

- Plus a partial order \leq on Q

9

Type Judgments



"In type environment A , expression e has type t "

10

Type Checking Rules — Characters

$$\frac{}{A' c : \text{char}}$$
No qualifier

$$\frac{A' e : s}{A' \text{annot}(e, Q) : Q s}$$

Example: $A' \text{annot}('a', \text{tainted}) : \text{tainted char}$

11

Type Checking Rules — Qualifier Checks

$$\frac{A' e : Q' s \quad Q' \leq Q}{A' \text{check}(e, Q) : Q' s}$$

Example: $A' \text{check}(\text{annot}('a', \text{tainted}), \text{untainted}) : t$

12