

AI of Thief Gold

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What is Thief?

- A first-person perspective game based on sneaking
- It was made by Looking Glass Studio
- Violence is not the focus of the game
- More focus on the AI

An overview on the AI

- The AI enemies can go anywhere not prohibited by their movement
- The AI is divided into different categories
- The AI has different 'states' that determine what they do
- Different types of AI stay in states for a different amount of time