

EE468G NOTES (1)

Reading assignment: Vectors

Contents: **Unit Vectors, Vectors, Vector operations**
Vectors in three coordinate systems

Vector: A quantity that has magnitude and direction

Examples: Force, velocity, field intensity

Notation and writing: \mathbf{A} or \vec{A} or \bar{A}

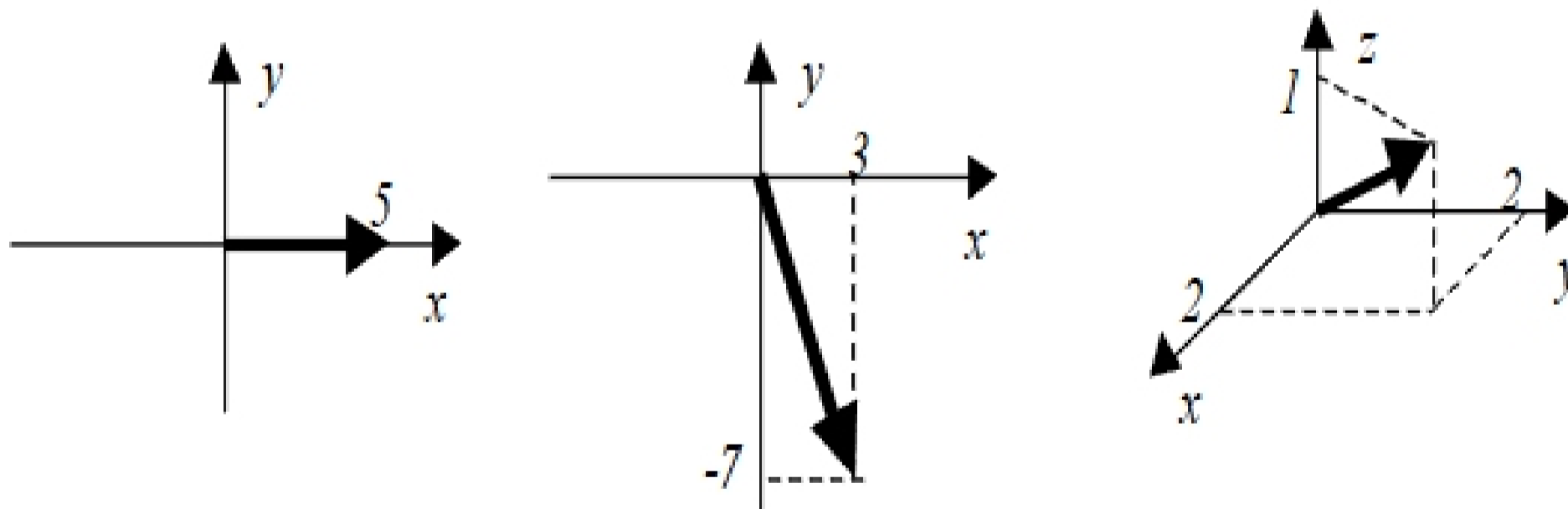
Unit vector: a vector whose magnitude is 1. Examples:

$\hat{a}_x = \hat{x}$ is a unit vector pointing in x-direction,

\hat{y} is a unit vector pointing in y-direction.

Vector representation in rectangular coordinate system:
component format

$$\vec{A} = 5\hat{x} \quad \vec{B} = 3\hat{x} - 7\hat{y} \quad \vec{C} = 2\hat{x} + 2\hat{y} + \hat{z}$$



In general, a vector has three components A_x , A_y , A_z :

$$\vec{A} = A_x\hat{x} + A_y\hat{y} + A_z\hat{z},$$

Component A_x is the projection of vector \vec{A} on x-axis.

Calculation of magnitude: $|\vec{A}| = \sqrt{A_x^2 + A_y^2 + A_z^2}$. Examples:

$$\vec{B} = 3\hat{x} - 7\hat{y}, \quad |\vec{B}| = \sqrt{3^2 + (-7)^2 + 0^2} = \sqrt{58}$$

$$\vec{C} = 2\hat{x} + 2\hat{y} + \hat{z}, \quad |\vec{C}| = \sqrt{2^2 + 2^2 + 1^2} = \sqrt{9} = 3$$

Direction of a vector: The direction of a vector can be described by three angles that the vector made with the x-axis, y-axis, and z-axis, respectively. In the above examples,

$$\vec{B} = 3\hat{x} - 7\hat{y}, \quad |\vec{B}| = \sqrt{3^2 + (-7)^2 + 0^2} = \sqrt{58}$$

It makes an angle of $\cos^{-1}(3/\sqrt{58}) = 66.8^\circ$ with x-axis,

It makes an angle of $\cos^{-1}(-7/\sqrt{58}) = 156.8^\circ$ with y-axis,

It makes an angle of $\cos^{-1}(0/\sqrt{58}) = 90^\circ$ with z-axis.

In general, if $\vec{A} = A_x\hat{x} + A_y\hat{y} + A_z\hat{z}$, the angles it makes with x-, y-, and z-components are: α_x, α_y , and α_z , where

$$\alpha_x = \cos^{-1}(A_x/|\vec{A}|), \quad \alpha_y = \cos^{-1}(A_y/|\vec{A}|), \quad \alpha_z = \cos^{-1}(A_z/|\vec{A}|)$$

Example: Let $\vec{A} = 6\hat{x} + 2.5\hat{y} - 0.8\hat{z}$, calculate $|\vec{A}|$, α_x, α_y , and α_z .

Solution:

$$|\vec{A}| = \sqrt{6^2 + 2.5^2 + (-0.8)^2} = \sqrt{42.89} = 6.55$$

$$\alpha_x = \cos^{-1}(6/6.55) = 23.65^\circ$$

$$\alpha_y = \cos^{-1}(2.5/6.55) = 67.56^\circ$$

$$\alpha_z = \cos^{-1}(-0.8/6.55) = 97.02^\circ$$

Vector operations: Addition and subtraction

$$\vec{A} = A_x \hat{x} + A_y \hat{y} + A_z \hat{z}, \quad \vec{B} = B_x \hat{x} + B_y \hat{y} + B_z \hat{z}$$

Addition of \vec{A} and \vec{B} : $\vec{A} + \vec{B} = (A_x + B_x) \hat{x} + (A_y + B_y) \hat{y} + (A_z + B_z) \hat{z}$

Subtraction of \vec{A} and \vec{B} : $\vec{A} - \vec{B} = (A_x - B_x) \hat{x} + (A_y - B_y) \hat{y} + (A_z - B_z) \hat{z}$

The results of addition and subtraction are vectors.

The addition and subtraction operation satisfy the commutative law and distributive law.

Example: Let $\vec{A} = 6\hat{x} + 2.5\hat{y} - 0.8\hat{z}$, $\vec{B} = -3\hat{x} + 2\hat{y} + 6\hat{z}$ calculate $\vec{A} + \vec{B}$, and $\vec{A} - \vec{B}$

Solution:

$$\vec{A} + \vec{B} = (6 - 3)\hat{x} + (2.5 + 2)\hat{y} + (6 - 0.8)\hat{z} = 3\hat{x} + 4.5\hat{y} + 5.2\hat{z}$$

$$\vec{A} - \vec{B} = (6 + 3)\hat{x} + (2.5 - 2)\hat{y} - (6 + 0.8)\hat{z} = 9\hat{x} + 0.5\hat{y} - 6.8\hat{z}$$

Graphical representation of $\vec{A} + \vec{B}$ and $\vec{A} - \vec{B}$

